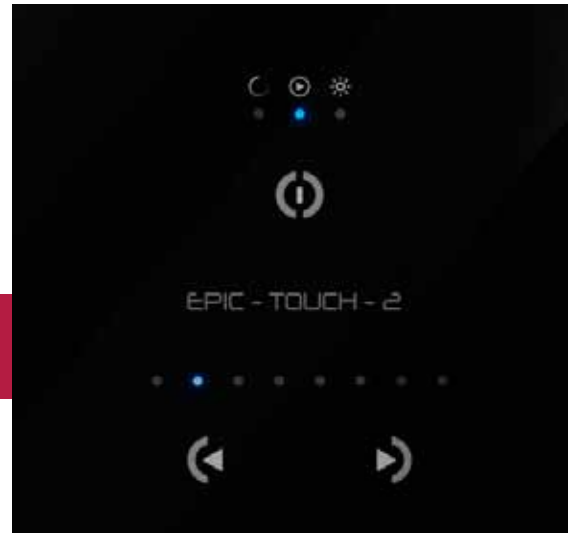


# DMX EP-TOUCH-2 CONTROLLER



## Product Introduction:

The EP-TOUCH-2 is one of our most exciting developments within the architectural market. The controller comes pre loaded with RGB effects and can be programmed with the Easy Stand Alone software.

## Performance Parameter

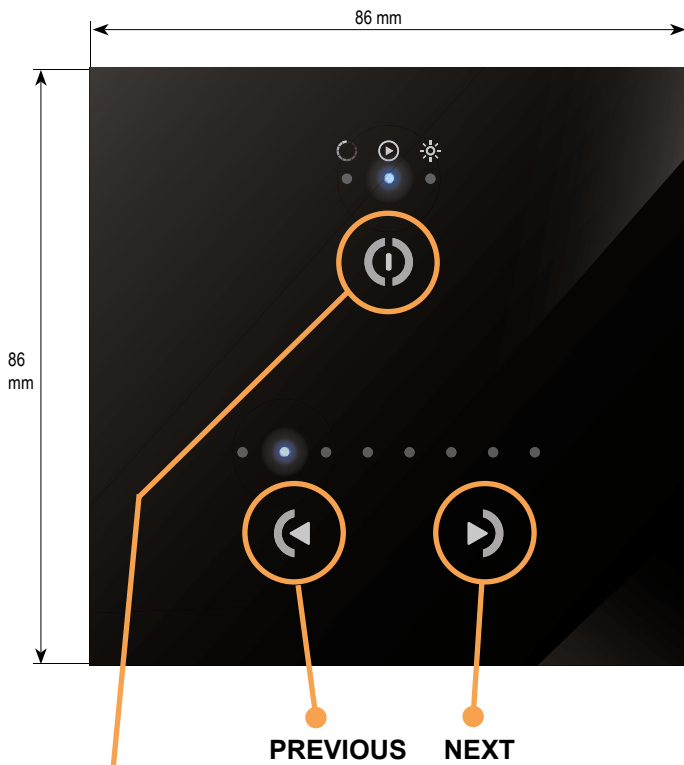
DMX512 Stand Alone Controller with a glass face  
 3 touch sensitive buttons for simplicity and reliability  
 dynamic scenes created step by step with adjustable timing  
 live setting of the intensity and color of a scene  
 programmable with the included USB cable and control software  
 5 pin connector block at the rear : 3xDMX 2xpower  
 works with 5-12V AC/DC adapter (optional)  
 128 DMX channels  
 dimensions: 86x86mm, only 10mm thick

## Specification

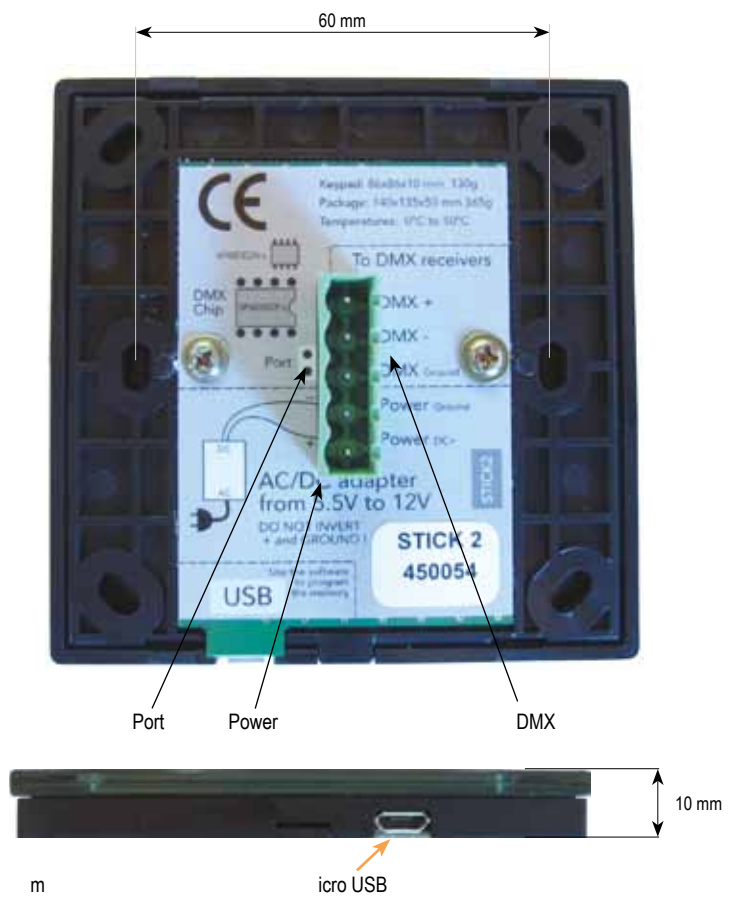
SPECIFICATIONS		AVAILABLE	MEMORY
		CHANNELS	STEPS
Package	Controller, cdrom, usb cable, connector block	8	326
PC requirement <sup>W</sup>	indows XP/VISTA/SEVEN 32/64 bits and USB 2.0 (MAC OSx soon)	16	192
Software	Easy Stand Alone, (ESA2 mac/pc scheduled for September 2011)	32	102
Versions	Black (EP-TOUCH-2-BD1) White (EP-TOUCH-2-WD1)	48	68
Connections	Power (2pins) DMX (3pins) Port (2 pins) Micro-usb	64	50
Power	from 5.5V to 18V DC (AC/DC adapter in option)	80	38
Certification	EC, EMC, ROHS, ETL, UL (some are in process)	96	31
Keypad	86x86x10 mm 130g	1122	5
Package	140x135x50 mm 365g	128	21
Use	Environement IP20 Temperature 0°C to 50°C		



## Dimensions



● **ON/OFF** : Short touch - Easy switch on and off  
 ● **CHANGE MODE** : Touch and hold  
 To switch between color, scene and dimmer mode



# DMX EP-TOUCH-2 CONTROLLER

## Installation

### 1. Mount an electrical box inside the wall

The EP-TOUCH-2 controller can be installed in a standard 60mm electrical backbox.  
You can insert the AC/DC adapter inside or outside the backbox.



### 2. Connect the wires

**DMX:** Connect the DMX cable to the lighting receivers (Leds, Dimmers, Fixtures..) (for XLR: 1=ground 2=dmx- 3=dmx+)

**POWER:** Connect the AC/DC adapter. Make sure to not invert the + and the ground.



### 3. Mount the interface on the wall

First, plug the 2 connectors (green connector block)  
Secondly, mount the back side of the interface on the wall with 2 or more screws  
Then, close the unit by clipping the front panel onto the back plate

## Software

TOOLS.EXE to set parameters

EASY STAND ALONE to program the memory



